



4190 Graphical Command Center (GCC)

Operating Instructions

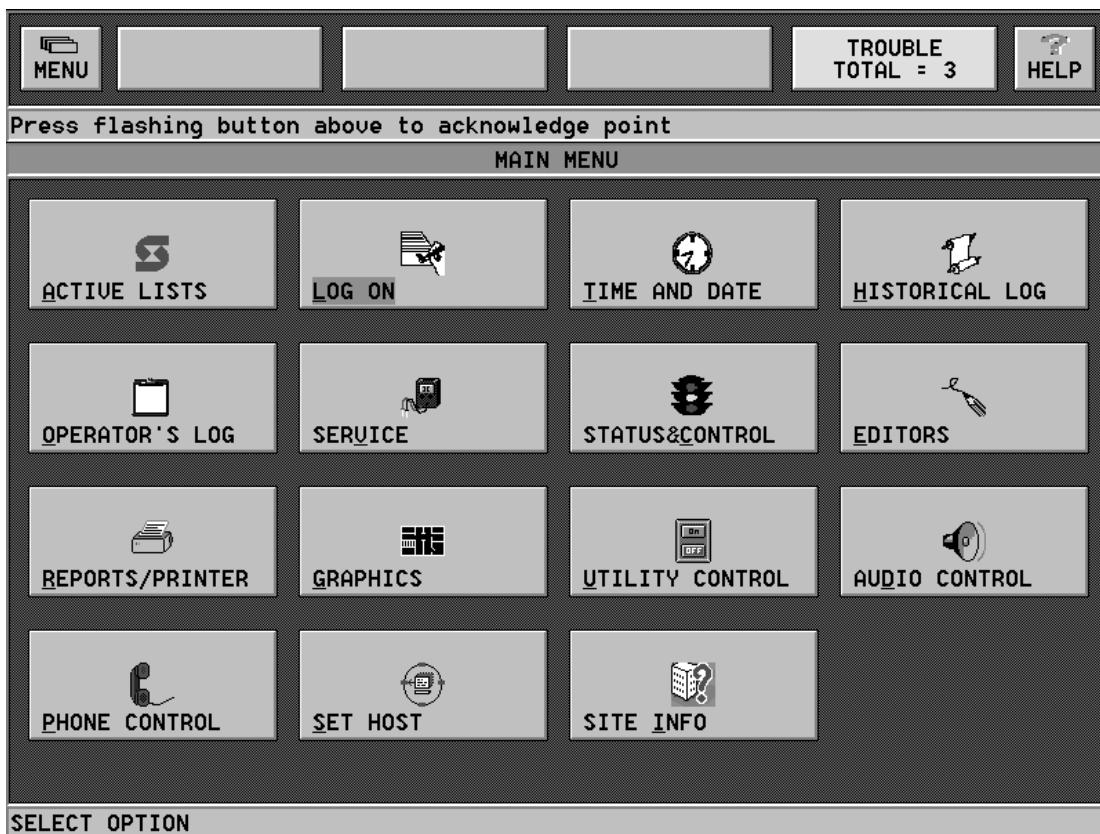


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Introduction

The 4120 Graphical Command Center (GCC) is a node on a 4120 Network used for annunciating and controlling the points contained within the network. The graphical interface provided makes it easy to interact with the network. You can interact with the network by entering input through a keyboard, mouse, or touchscreen.

This publication provides instructions for operating the 4120 Graphical Command Center. For installation and checkout instructions, refer to the *4190 Graphical Command Center (GCC) Installation and Checkout Instructions* (Part No. 574-311).

Before You Can Operate the GCC

The first time you enter windows after installing the GCC software, the program manager group icons are created. The program manager group icons are shown in Figure 1.

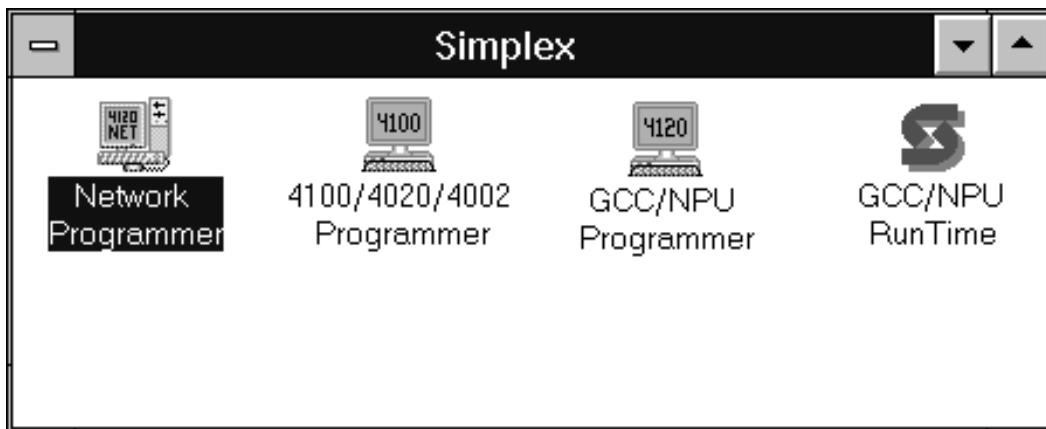


Figure 1
4120 Applications Icons

If the system has been programmed, you can simply double-click on the 4120 RunTime icon to begin operating the GCC. If the system has not been programmed, you receive a message informing you that there has been an error while trying to load the database. If you receive this type of message, refer to the *Graphical Command Center (GCC) Programming Instructions* (Part No. 574-150) and ensure that the system is programmed as desired.

After you double-click the 4120 RunTime icon, the Simplex logo is momentarily displayed followed by the Main Menu (Figure 2).



Figure 2
Main Menu (Log On Icon Only)

Before you log on, only the Log On icon is displayed (unless access levels have been customized to allow operations to be performed without logging on) on the Main Menu by default. To access additional options, you must log on.

Log On

To log on, click on the Log On icon. After you click on the Log On icon, the Log On Services Window is displayed (Figure 3).



Figure 3
Log On Services Window

Log on at this screen by entering your name/number in the box labeled **Name/Number** and clicking on the Enter square. The cursor then advances to the **Passcode** box. At this box, enter your passcode and click on the Enter square. After clicking on the Enter square, click on the **OK** square at the bottom of the Log On Services Window. If the name/number and passcode are recognized by the system, the Main Menu is displayed behind the Log On Services Window with additional options displayed in it. Click on the **OK** square at the bottom of the Log On Services Window one more time to close the window. If the name/number and passcode are not recognized by the system, you receive an error message and a **Return** box is displayed. If you click on the Return box, you are returned to the Log On Services Screen and you can attempt to log on again.

Main Menu

The Main Menu (Figure 4) displays the options that you can access. The number of options displayed varies depending upon your access level and may also vary depending upon the features required for a particular installation. Generally, higher access levels yield a higher number of displayed options.

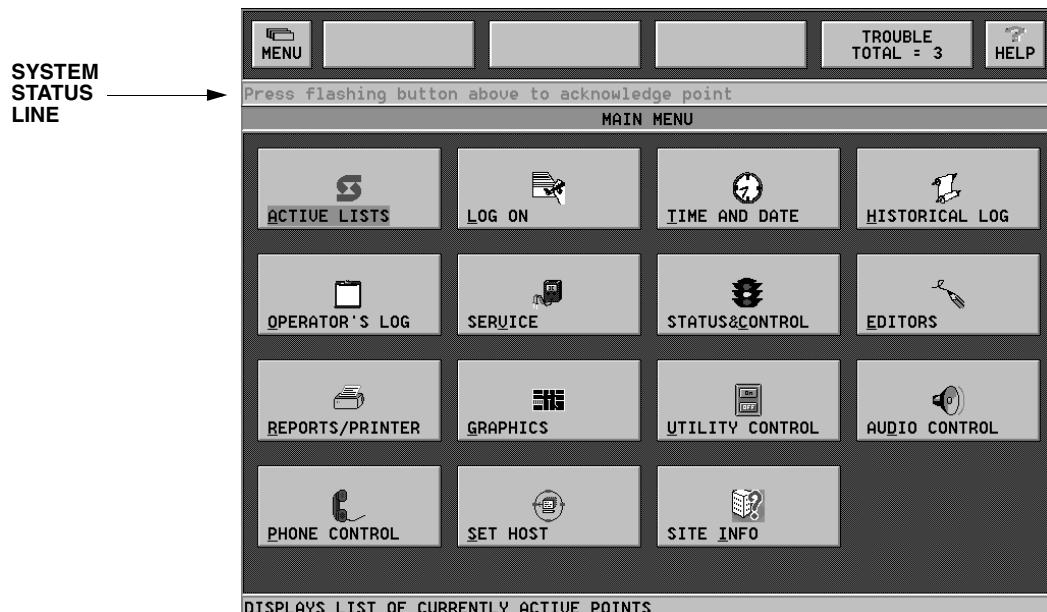


Figure 4
Main Menu (Available Options Displayed)

You use the options displayed to operate the system.

Activating Options

You can activate options by using any one of three methods. If available for your system, you can use a touchscreen or a mouse. If not, you can use the keyboard to activate options.

Note: If you click on Help while you are activating options, the Help function brings up information about the particular option you are activating.

Using the Touchscreen to Activate Options

If your system has a touchscreen, you can simply use your finger to press the area of the screen you wish to activate.

CAUTION: There is a thin sensing layer on the surface of the touchscreen. When pressing the screen, be careful not to crease this layer with your fingernail. If this layer is creased, the touchscreen may not function properly.

After you press the desired area, the functions under that option are made available to you.

Using the Mouse to Activate Options

If your system has a mouse, you can simply click on the area of the screen you wish to activate. After you click on the desired area, the functions under that option are made available to you.

Using the Keyboard to Activate Options

The GCC is a PC-based product that comes with a keyboard. Use the keyboard to activate options by using the arrow keys to move to the area of the screen you wish to activate. You can also use the Tab key to move forward through the possible options and the Shift and Tab key combination to move backwards through the possible options. When you are at the area of the screen you wish to activate, press the Enter key and the functions under that option are made available to you.

Active Lists

When you are at the Main Menu and you activate the box labeled Active Lists (Figure 5), the Active List Menu (Figure 6) is displayed.



Figure 5
The Active Lists Button



Figure 6
The Active List Menu

From the Active List Menu, you can display the following type of active lists:

- fire alarm
- priority 2 alarm
- supervisory
- trouble

You can also return to the Main Menu by activating the Main Menu Button.

When you activate one of the active lists on the Active List Menu, a screen similar to the one shown in Figure 7 is displayed.

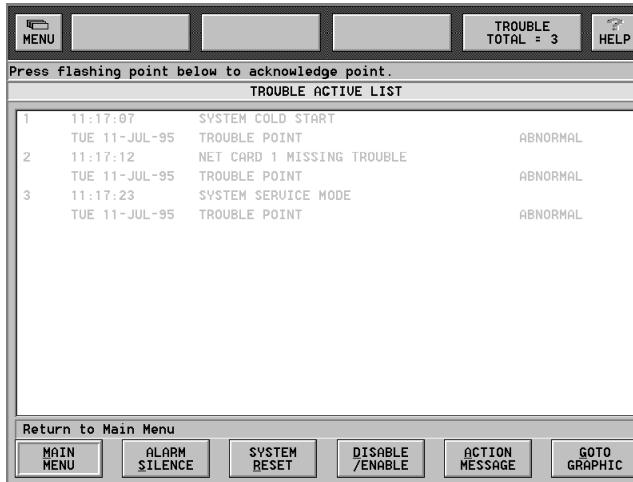


Figure 7
Typical Active List Screen

NOTE: The desired point must be highlighted before you can act on it.

This screen displays all active lists under the particular category (fire alarm, priority 2 alarm, supervisory, or trouble). The background color (which is configurable through the 4120 Programming Unit) of the title bar changes as you select the different types of active lists. From the Active List Screen, you can do the following:

- return to the Main Menu
- silence an alarm (turn off the audible signals)
- reset the system (Fire or Priority 2 Alarm)
- disable or enable a point
- view an action message
- go to a graphics screen (if the system is so configured)

You can perform these tasks by clicking on the appropriate button at the bottom of the active list screen. The following sections describe what happens when you click on the various buttons at the bottom of the active list screen.

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Alarm Silence Button

When you click on the Alarm Silence Button, the window shown in Figure 8 is displayed.



Figure 8
Alarm Silence Window

At this window, you can click on the Alarm Silence Button to silence the audible signals. You can also click on the Cancel Button if you change your mind and decide that you would rather not silence the alarm. If you click on the Alarm Silence Button, the alarm is silenced and the Alarm Silence Window is closed. If you click on the Cancel Button, the Alarm Silence Window is closed and the alarm is not silenced.

System Reset Button

When you click on the System Reset Button, the window shown in Figure 9 is displayed.



Figure 9
System Reset Window

At this window, you can click on the System Reset Button to reset the system. You can also click on the Cancel Button if you change your mind and decide that you would rather not reset the system. If you click on the System Reset Button, the system is reset and the System Reset Window is closed. If you click on the Cancel Button, the System Reset Window is closed and the system is not reset.

Disable/Enable Button

When you click on the Disable/Enable Button, the Active List Screen changes to the screen shown in Figure 10.

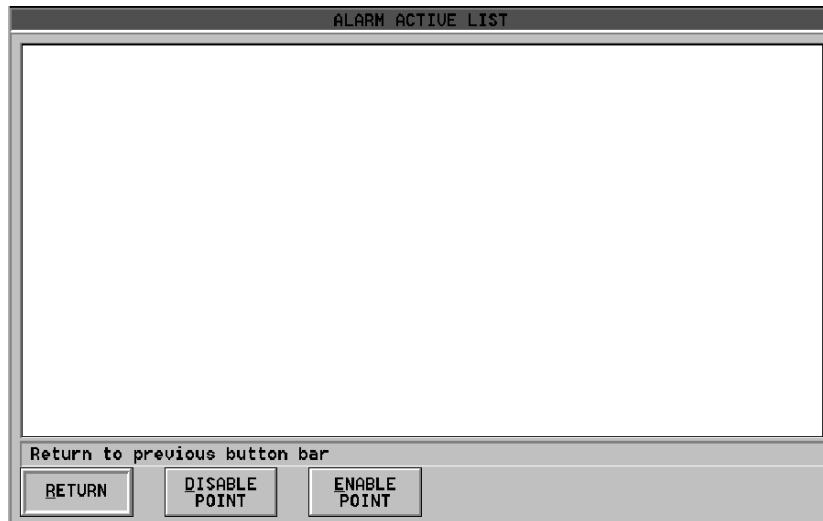


Figure 10
**Active List Screen Changed to Allow Enabling
or Disabling a Point**

At this screen, you can **enable a point**, **disable a point**, or **return to the previous screen**. To disable a point, select the desired point by clicking on it and then clicking on the Disable Point Button. To enable a point, select the desired point by clicking on it and then clicking on the Enable Point Button. To return to the previous screen, click on the Return Button. After you click on the Return Button, you are returned to the previous Active List Screen.

Action Message Button

When you click on the Action Message Button, the message **Select point to view action message for** is displayed. After this message is displayed, click on the point for which you wish to view the action message. After you click on the point, the Action Message Dialog Box (Figure 11) is displayed.

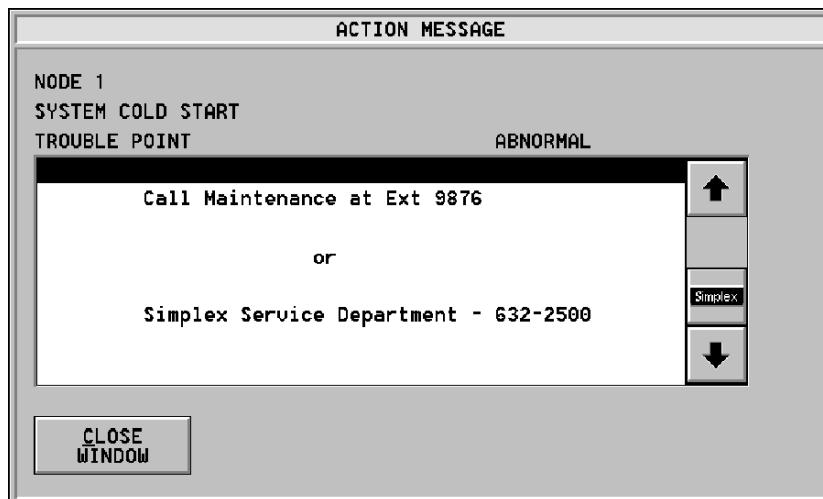


Figure 11
Action Message Dialog Box

When you have finished viewing the action message, you can click on the Close Window Button and you are returned to the Active List.

Time and Date

When you are at the Main Menu and you activate the button labeled Time And Date (Figure 12), a window opens (Figure 13) that allows you to set the time and date.

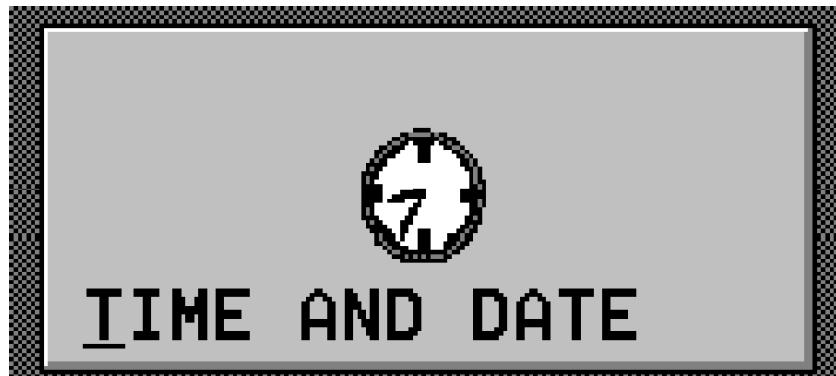


Figure 12
Time and Date Button

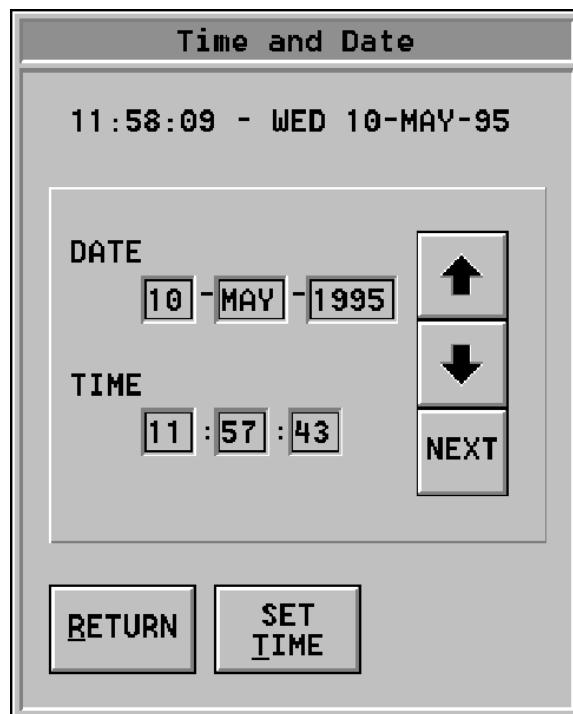


Figure 13
Set Time and Date Window

From this window, you can set the time and date by **entering the correct time and date and then clicking on the Set Time Button**. Use the **up arrow to increase values** and the **down arrow to decrease values**. Click on the **Next Button to move to the next value** you would like to set. You can also use the **Tab key to move from one**

button to the next button. If you use the Tab key to move from one button to the next, the Return Button and Set Time Button are also activated. When you use the Next Button to move from one button to the next, the Return and Set Time buttons are not activated. When you have set the correct time and date, click on the Return Button and you are returned to the Main Menu. Local Time and Date are updated immediately. Network Time and Date are also updated immediately if a Timekeeper Node is configured.

Historical Log

When you are at the Main Menu and you activate the button labeled Historical Log (Figure 14), a window similar to the one shown in Figure 15 opens. This window allows you to view the historical log.



Figure 14
Historical Log Button

HISTORICAL LOG: Entire Active Volume: MON 08-MAY-95		
1	10:11:23	SYSTEM COLD START
	MON 08-MAY-95	TROUBLE POINT ABNORMAL
2	10:11:24	SYSTEM BASE YEAR
	MON 08-MAY-95	COUNTER ON Simplex
3	10:11:24	ENABLE OPERATION COUNTER SETPOINT
	MON 08-MAY-95	ANALOG VALUE ON
4	10:11:24	PC SPEAKER SHUT OFF TIMER SETPOINT
	MON 08-MAY-95	ANALOG VALUE ON
5	10:11:24	NUMBER OF CONFIGURED NETWORK LOOPS
	MON 08-MAY-95	COUNTER ON
6	10:11:28	NET CARD 1 MISSING TROUBLE
	MON 08-MAY-95	TROUBLE POINT ABNORMAL
7	10:11:38	LOGIN AT MMI 1
	MON 08-MAY-95	OPERATOR: SIMPLEX SERVICEROPERATOR # 007
8	10:11:39	SYSTEM SERVICE MODE
	MON 08-MAY-95	TROUBLE POINT ABNORMAL
Return to Main Menu		
MAIN MENU CHANGE VIEW VOLUME OPERATIONS		

Figure 15
Historical Log Viewing Screen

From this window, you can:

- return to the Main Menu
- change the view

- perform historical log volume operations

You can perform these tasks by clicking on the appropriate button at the bottom of the Historical Log Viewing Screen.

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Change View

When you click on the Change View Button, a window similar to the one shown in Figure 16 is displayed.



Figure 16
Historical Log Volume /View Selection Window

From this window, you can selectively display historical information. You can display information based upon the following categories:

- display the **entire** historical log
- display the **fire alarm** historical log only
- display the **priority 2 alarm** historical log only
- display the **supervisory** historical log only
- display the **trouble** historical log only
- display the **control** historical log only
- display the **diagnostic** historical log only
- display the **operator** historical log only

When you click on the Change View Button, a window similar to the one shown in Figure 16 is displayed. The title bar at the top of the window changes, when you click on the **OK** button, in accordance with the choice you make: entire historical log, fire alarm historical log, supervisory historical log, trouble historical log, etc. When you have finished viewing the desired log information, you can click on the Change View Button and you are returned to the Historical Log Volume/View Selection Window. From this window, you can choose other historical log information to view.

Volume Operations

When you click on the Volume Operations Button, a window similar to the one shown in Figure 17 is displayed.

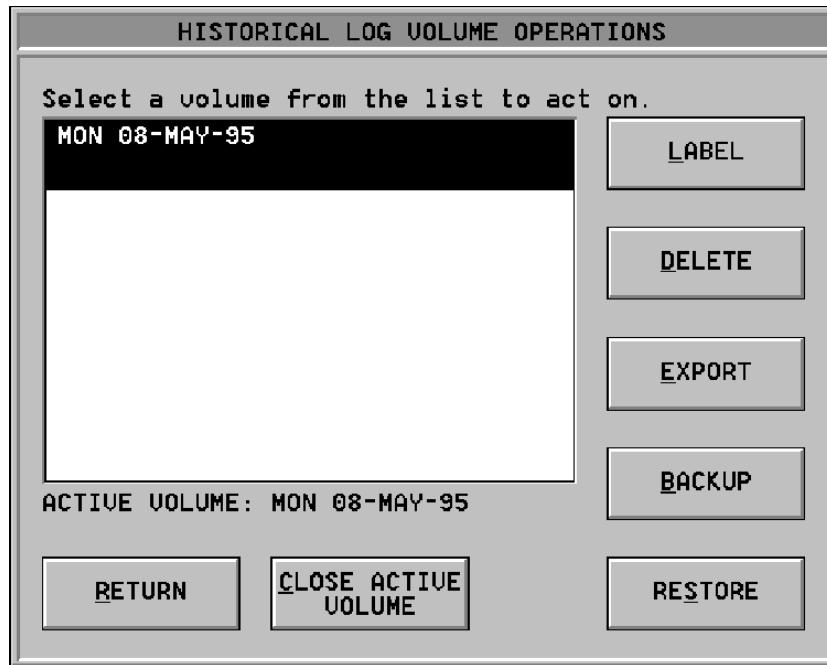


Figure 17
Historical Log Volume Operations Window

From this window, you can do the following:

- **change** the volume label
- **delete** a volume
- **export** a volume
- **back up** a volume
- **restore** a volume
- **close** an active volume
- **return** to the previous window

Note: These options are not automatically available on an NPU. P206 “NPU Keyboard Active Control” has to be turned on manually.

Change a Volume Label

To change a volume label, click on the Label Button at the Historical Log Volume Operations Window. When you click on this button, a window similar to the one shown in Figure 18 is displayed.

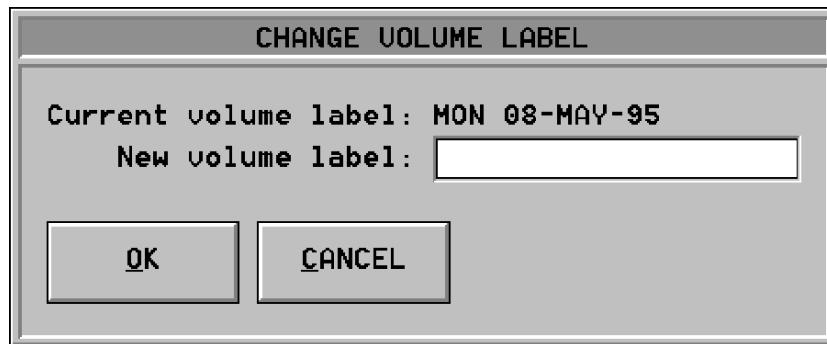


Figure 18
The Change Volume Label Window

At this window, enter the new volume label and click on the OK Button. After you click on the OK Button, the volume is saved with the new label.

NOTE: The default label is the current Day/Date.

Delete a Volume

To delete a volume, click on the Delete Button at the Historical Log Volume Operations Window. When you click on this button, the window shown in Figure 19 is displayed.



Figure 19
The Delete Volume Window

At this window, ensure that the highlighted volume is the volume you wish to delete before clicking on the Delete Button. After you click on the Delete Button, the volume is deleted.

Export a Volume

To export a volume, click on the Export Button at the Historical Log Volume Operations Window. When you click on this button, a window similar to the one shown in Figure 20 is displayed.



Figure 20
The Export Volume Window

At this window, enter the filename that you want the volume exported to and then place the appropriate floppy disk in the A: drive. After placing a floppy disk in the A: drive, click on the desired format (ASCII Text or Comma Delimited Text) and then click on the OK button. After you click on the OK button, the system starts writing the information to the A: drive and a window similar to the one shown in Figure 21 is displayed. The default export/backup drive is the A: drive. This can be changed by entering the complete path of a destination filename on a different drive. An example of this is: B:\History\Vol1.txt.

NOTE: Some data base packages expect comma delimited data. This is important to know if you want to import this information into an off-the-shelf data base package.



Figure 21
Percent Copied Window

This window asks you to please wait and displays the percentage of copied information completed. While this message is displayed, you should wait and not attempt to perform system actions. When the system informs you that the information is 100% copied, you can again use the system to perform desired actions.

Back Up a Volume

To back up a volume, click on the Backup Button at the Historical Log Volume Operations Window. When you click on this button, a window similar to the one shown in Figure 22 is displayed.

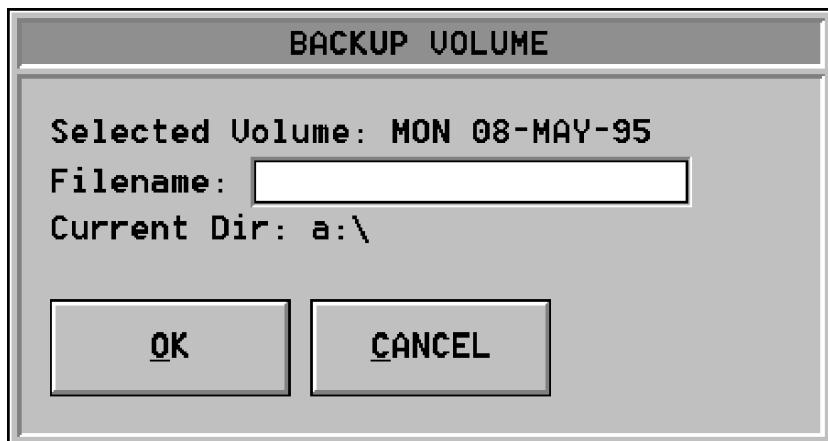


Figure 22
The Backup Volume Window

At this window, enter the filename that you want the volume to be backed up to and then place the appropriate floppy disk in the A: drive. After placing the floppy disk in the A: drive click on the OK button. After you click on the OK button, the system starts writing information to the A: drive and a window similar to the one shown in Figure 23 is displayed.



Figure 23
Percent Backed Up Window

This window asks you to please wait and displays the percentage of copied information completed. While this message is displayed, you should wait and not attempt to perform system actions. When the system informs you that the information is 100% copied, you can again use the system to perform desired actions.

Restore a Volume

To restore a volume, click on the Restore Box at the Historical Log Volume Operations Window.

When you click on this button, the window shown in Figure 24 is displayed.



Figure 24
The Restore Volume Window

At this window, enter the filename of the file you wish to restore and insert the proper diskette in the A: drive. After inserting the diskette, click on the OK button. After you click on the OK button, the A: drive activates and the file is restored.

Close an Active Volume

To close an active volume, click on the Close Active Volume Button at the Historical Log Volume Operations Window. When you click on this button, the window shown in Figure 25 is displayed.

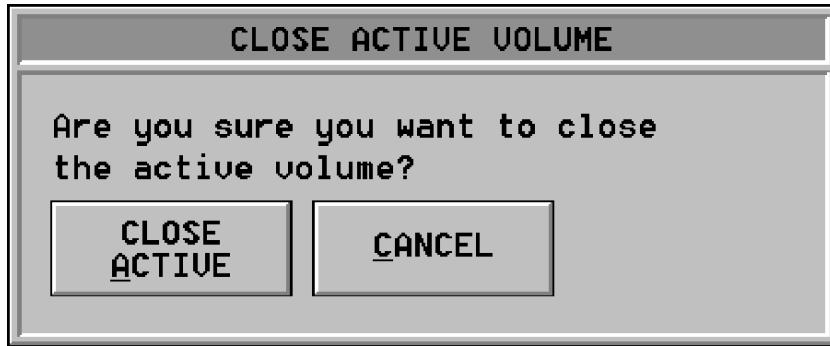


Figure 25
The Close Active Volume Window

At this window, click on the Close Active Button to close the active volume and a new volume is automatically created and opened for use.

Return to the Previous Window

To return to the previous window, click on the Return Button at the Historical Log Volume Operations Window. When you click on this button, you are returned to the previous window.

Operator's Log

When you are at the Main Menu and you activate the button labeled Operator's Log (Figure 26), a window similar to the one shown in Figure 27 opens. This window allows you to view the Operator's Historical Log.

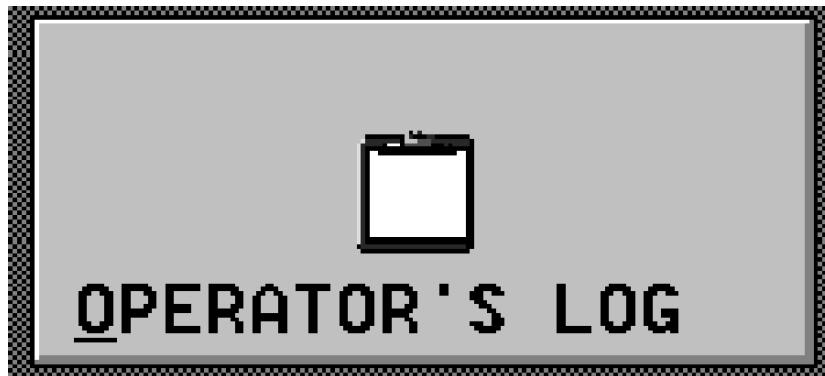


Figure 26
Operator's Log Button

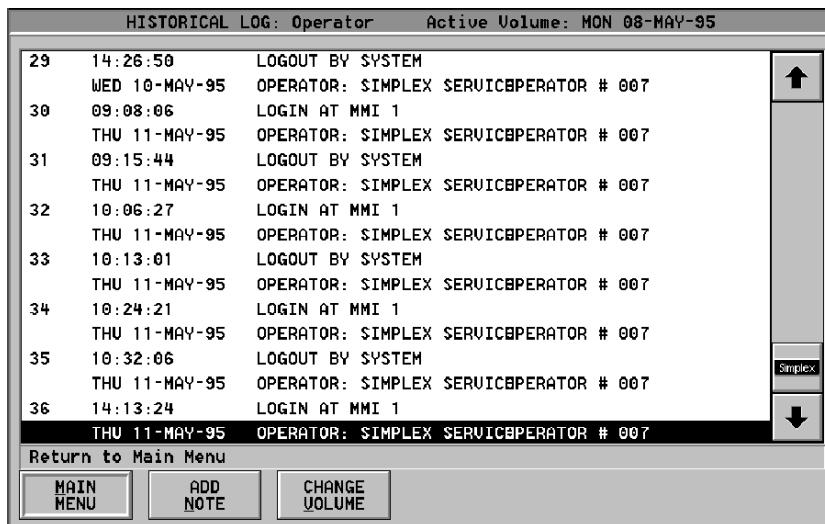


Figure 27
Operator's Log Viewing Screen

From this window, you can:

- return to the Main Menu
- add a note
- change the volume to view

Note: The Add Note option is not automatically available on an NPU, because by default there is no keyboard. P206 "NPU Keyboard Active Control" has to be turned on manually.

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Add a Note

When you click on the Add Note Button, the window shown in Figure 28 is displayed.

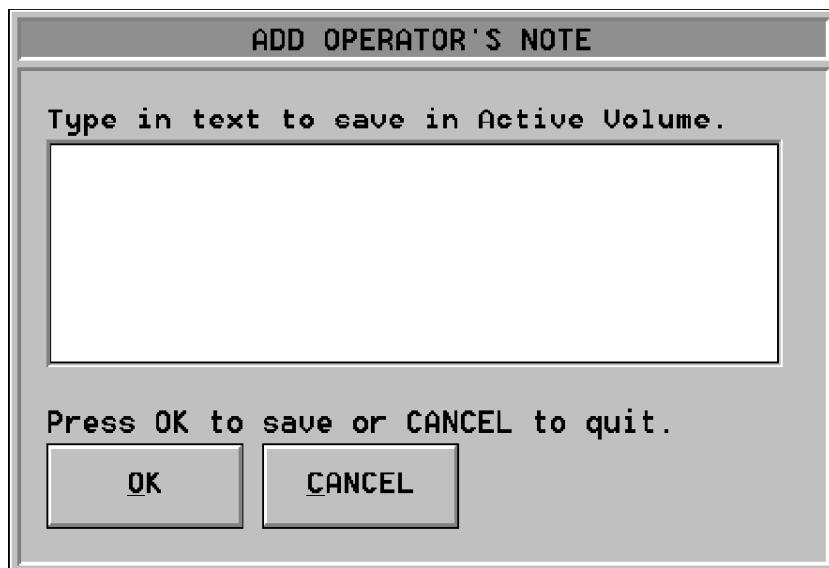


Figure 28
Add Operator's Note Window

To add an operator's note, type in the desired text and click on the OK button to save the note. If you change your mind and do not want to save the note, simply click on the Cancel button and the note is not saved.

Change the Volume to View

When you click on the Change Volume Button, a window similar to the one shown in Figure 29 is displayed.

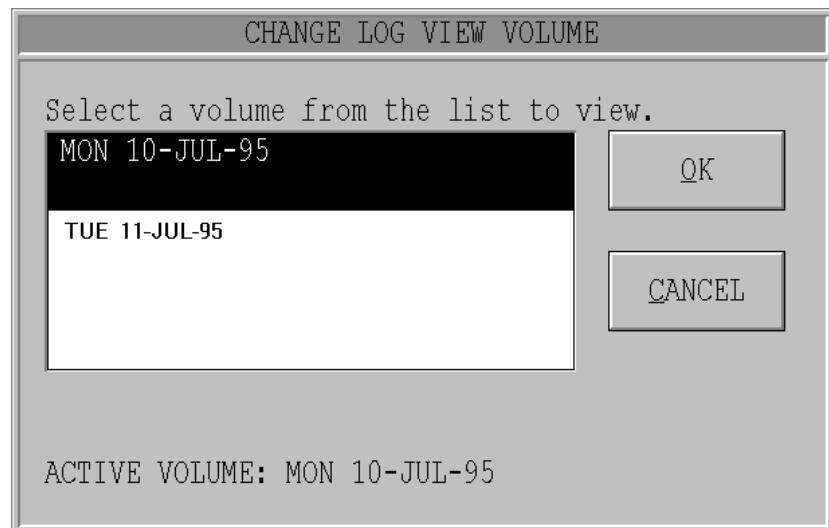


Figure 29
Change Log View Volume Window

To change the log volume you are viewing, click on the Change Volume Button and then click on the volume you wish to view. After clicking on the volume you wish to view, click on the OK button and the selected volume is displayed.

Service

When you are at the Main Menu and you activate the button labeled Service (Figure 30), the window shown in Figure 31 is displayed.



Figure 30
Service Button

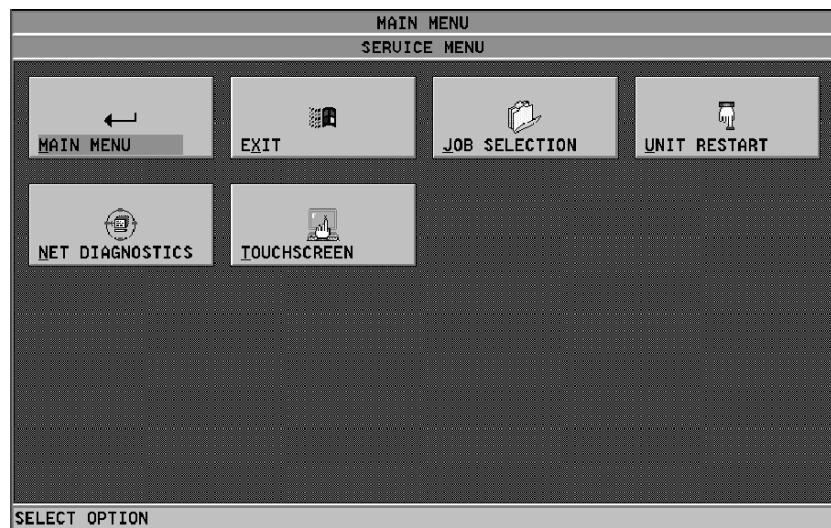


Figure 31
Service Menu

From the Service Menu, you can:

- return to the Main Menu
- exit the GCC
- select a new job
- restart the unit
- run network diagnostics
- calibrate the touchscreen

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Exit

When you activate the Exit Button, the dialog box shown in Figure 32 is displayed.

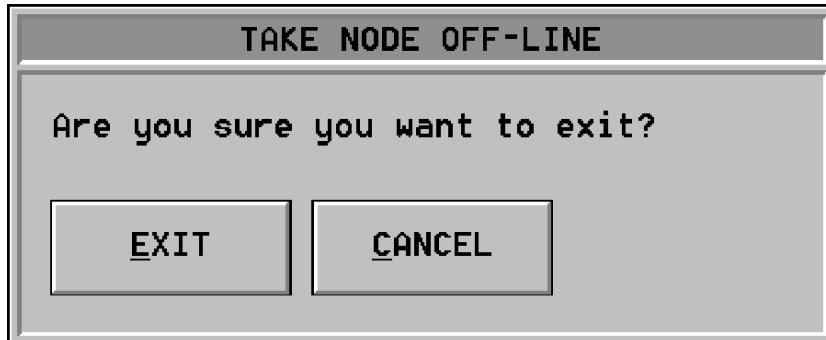


Figure 32
Exit Confirmation Dialog Box

If you click on the Exit Button, you exit out of the GCC and are returned to the Windows operating system.

Job Selection

When you click on the Job Selection Button, a window similar to the one shown in Figure 33 is displayed.

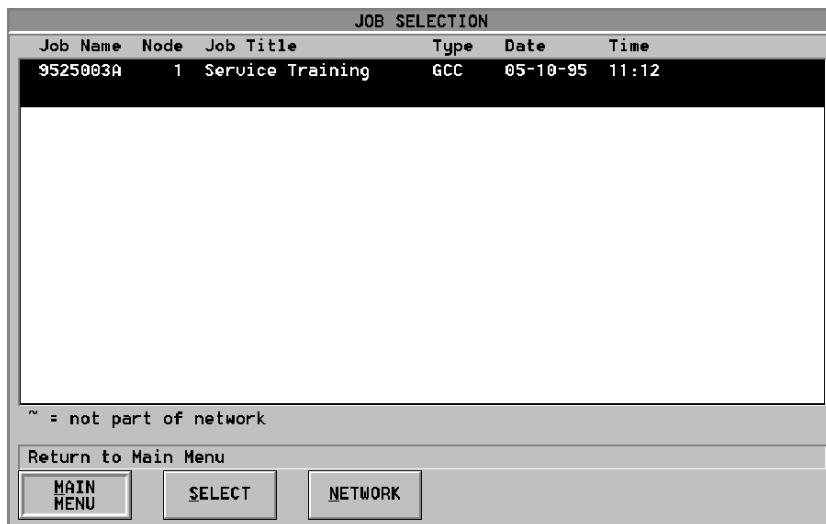


Figure 33
Job Selection Window

From this window, you can:

- return to the Main Menu

- select a new job
- select a new network

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Select a New Job

When you click on the Select Button, the window shown in Figure 34 is displayed.



Figure 34
New Selection Window

This window warns you that if you select a new application the node will temporarily be off-line. If you still want to select a new job, click on the OK button and the new job is activated.

Select a New Network

When you click on the Network Box, a window similar to the one shown in Figure 35 is displayed.

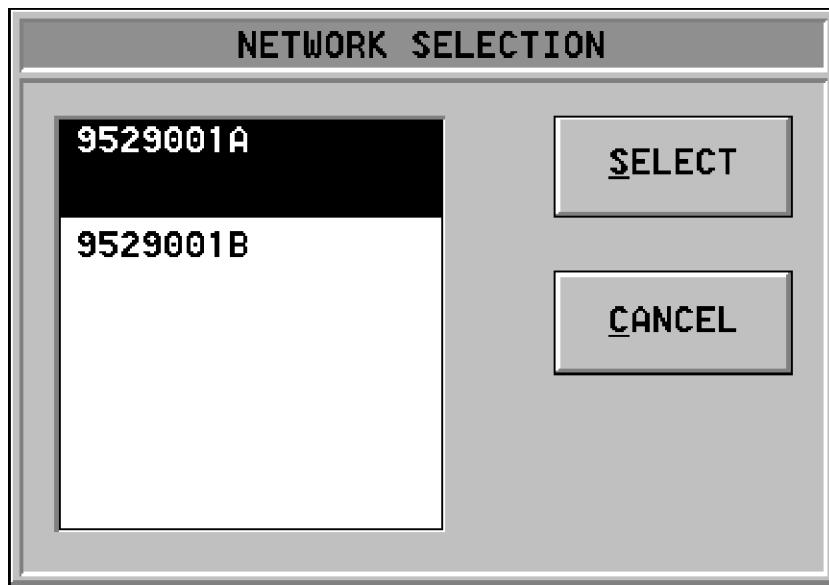


Figure 35
Network Selection Window

From this window, you can select a new network to run. To select a new network, click on the name of the desired network and then click on the Select Button and the new network is selected.

Unit Restart

When you click on the Unit Restart Button, the window shown in Figure 36 is displayed.

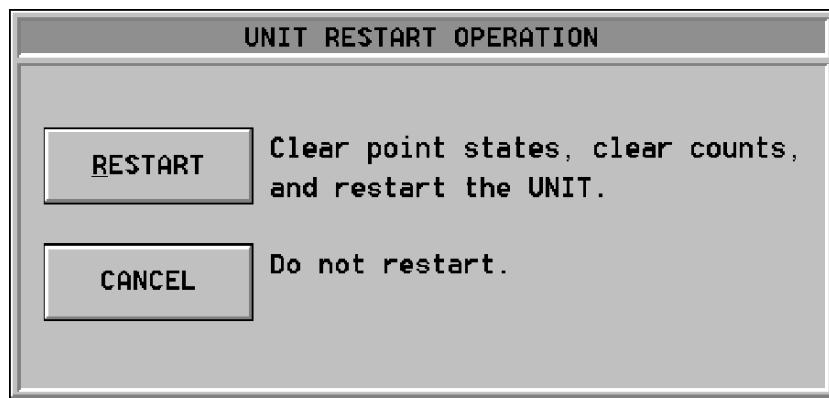


Figure 36
Unit Restart Operation Window

If you do restart the unit, the **point states are cleared**, the **point counts are cleared**, and the unit is restarted. If you decide that you do not want to restart the unit, click on the Cancel button and you are returned to the previous screen. If you do want to restart the unit, click on the Restart button and the unit is restarted.

Net Diagnostics

When you click on the Net Diagnostics Button, a window similar to the one shown in Figure 37 is displayed.

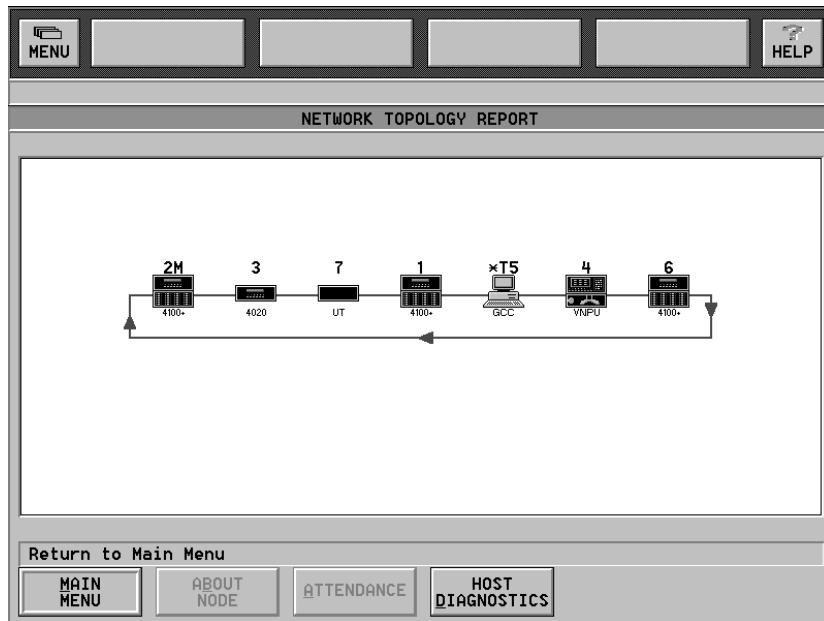


Figure 37
Network Topology Report Window

From this window, you can:

- return to the Main Menu
- display information about a node
- view the network attendance report and topology report
- view information about network diagnostics

NOTE: The attendance report shows the configured nodes. It also denotes any missing nodes. The topology report shows the physical connection of all nodes currently in attendance.

Main Menu Button

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

About Node

When you click on the About Node Button, information is displayed about the highlighted node. To display information about another node highlight it and click on the About Node Button. After clicking on the About Node Button, the information about that particular node is displayed.

Attendance

When you click on the Attendance Button, a window similar to the one shown in Figure 38 is displayed.

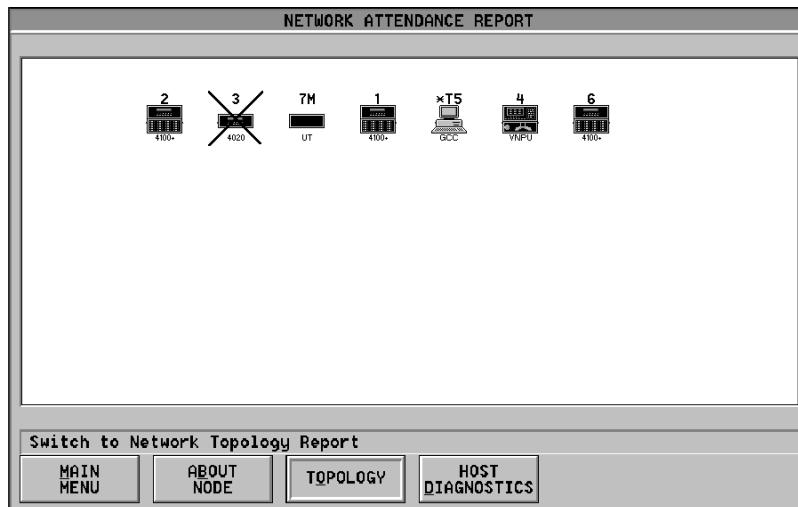


Figure 38
Network Attendance Report Window

This window displays attendance information for the various nodes on the network. Missing Nodes are shown with an X through them. To return to the previous window, click on the Topology Button.

Network Diagnostics

When you click on the Host Diagnostics Button, a window similar to the one shown in Figure 39 is displayed.

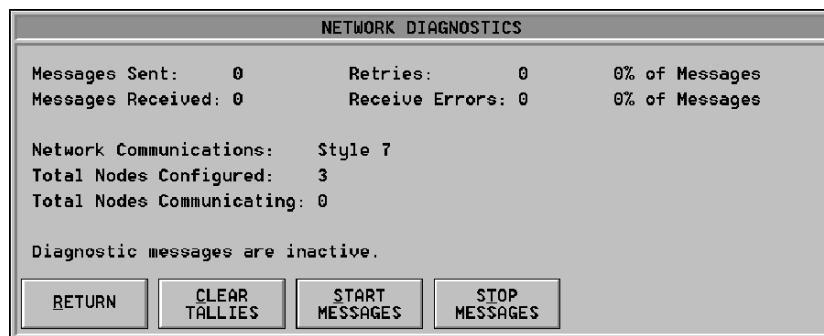


Figure 39
Network Diagnostics Window

From this window, you can:

- return to the previous menu
- clear tallies
- start messages
- stop messages

To perform any of the listed actions, click on the appropriate button and the action is performed.

Touchscreen

When you click on the Touchscreen Button, a window is displayed that allows you to calibrate the touchscreen. To calibrate the touchscreen, follow the instructions displayed. You should touch the monitor where indicated. As you touch the monitor, the system will calibrate itself and will then be ready for use.

CAUTION: There is a thin sensing layer on the surface of the touchscreen. When pressing the screen, be careful not to crease this layer with your fingernail. If this layer is creased, the touchscreen may not function properly.

NOTE: The system will not respond to events while in the calibration screen. Exit out of the calibration screen as quickly as possible. Do not leave the system in the calibration screen.

Status & Control

When you are at the Main Menu and you activate the button labeled Status & Control (Figure 40) a window similar to the one shown in Figure 41 is displayed.



Figure 40
Status & Control Button

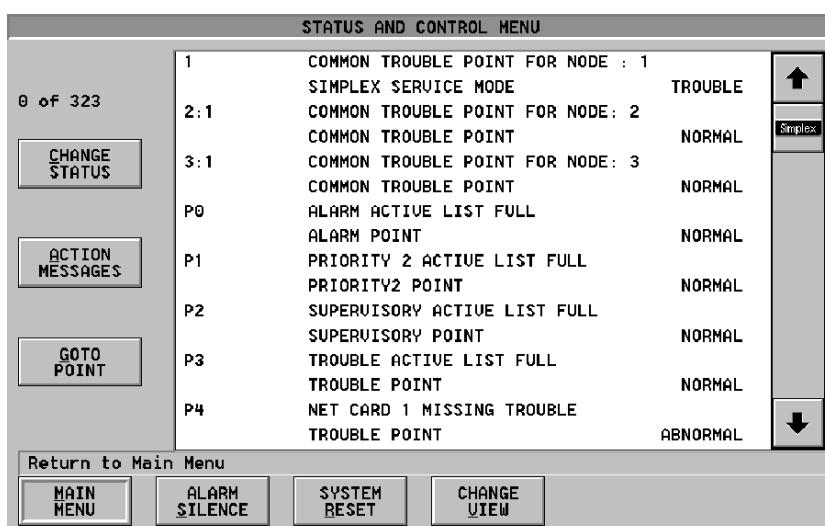


Figure 41
Status and Control Menu

From the Status And Control Menu, you can:

- change the point status
- go to a point
- view action messages
- return to the Main Menu
- silence an alarm
- reset the system
- change the point view

Note: Go to a point is not automatically available on an NPU because by default there is no keyboard available. To use this function on an NPU, you must turn on manually P206 “NPU Keyboard Active Control”.

Change the Point Status

When you click on the Change Status Button, a window similar to the one shown in Figure 42 is displayed.

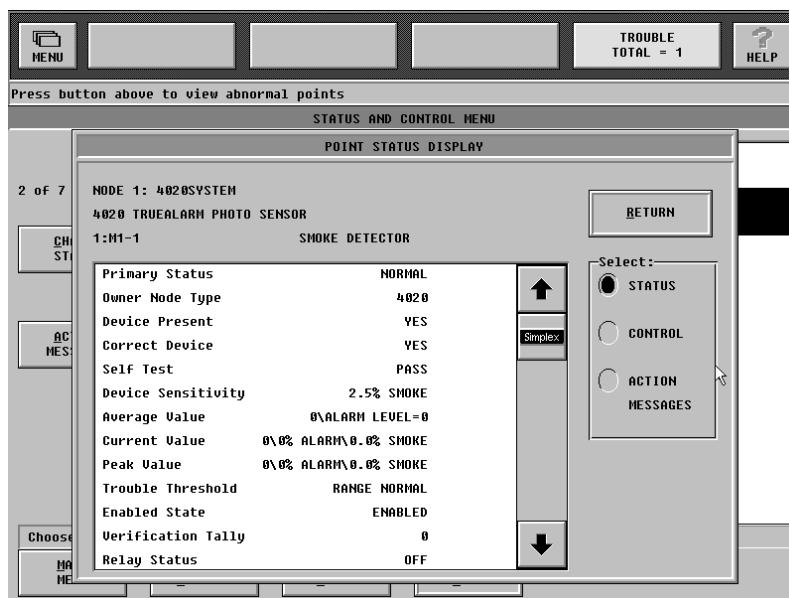


Figure 42
Point Status Display Window (Status Selected)

From the Point Status Display Window, you can:

- return to the previous screen
- display the point status
- access the Point Control Menu
- view action messages

Status

When you first enter the Point Status Display Window, the Status Option is selected and the status of the highlighted point is displayed.

Return Button

When you click on the Return Button, you are immediately returned to the Status and Control Menu. You can then choose to activate any of the available options on the Status and Control Menu.

Control Menu

When you click on the Control Menu Button, the window shown in Figure 43 is displayed.

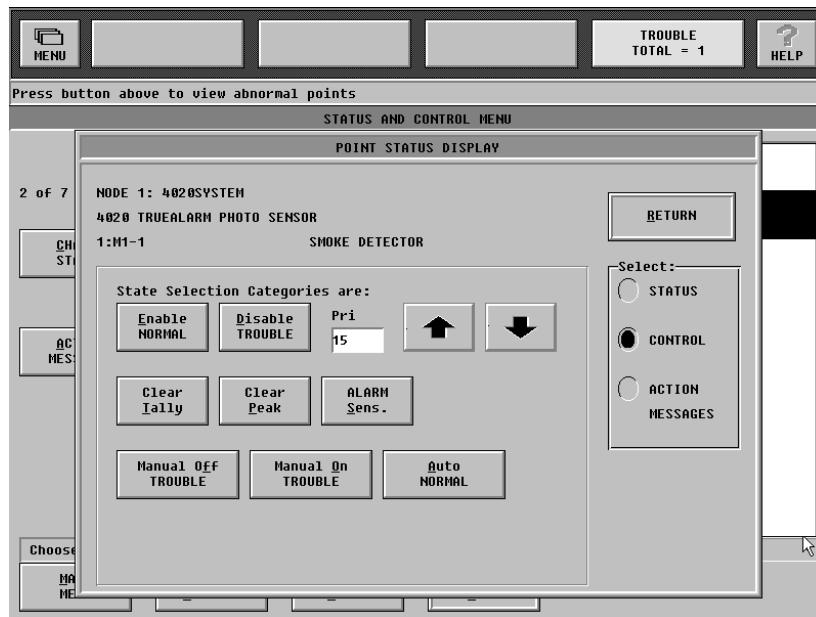


Figure 43
Point Status Display Window (Control Selected)

From the Control Selection, you can **put a point in Normal State or Trouble State** and you can **increase or decrease the priority, of a point**.

Action Messages

When you click on the Action Messages Selection, the screen shown in Figure 44 is displayed.

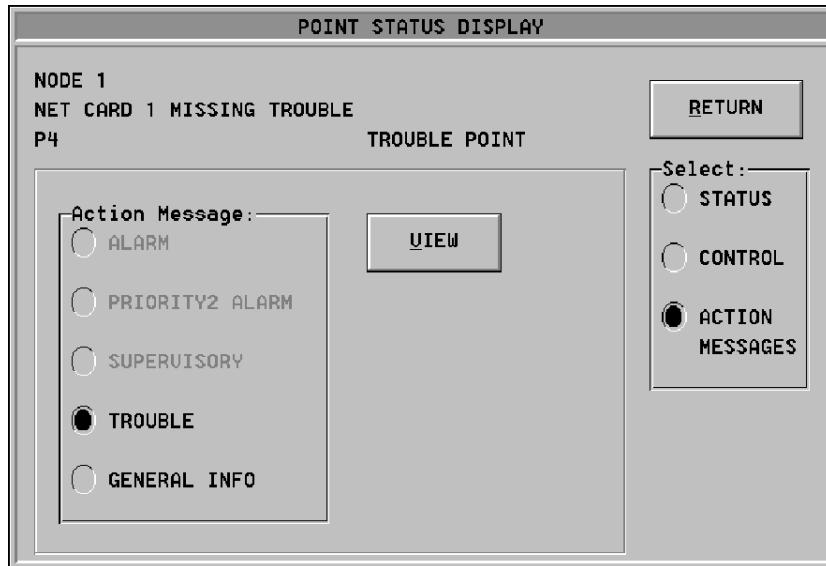


Figure 44
Point Status Display Window (Action Messages Selected)

From this window, you can select an action message to view. Click on the type of message (**Alarm, Priority 2 Alarm, Supervisory, Trouble, or General Info**), that you wish to view and then click on the View button. After clicking on the View button, the message is displayed.

Go to a Point

When you click on the Go To Point Button, the window shown in Figure 45 is displayed.

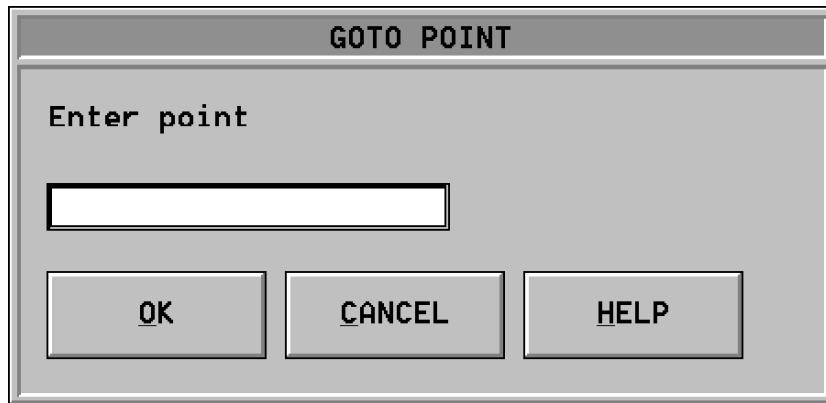


Figure 45
Go To Point Address Window

From this window, you can go to any valid point address. To go to a point address, enter that address (such as P17 or any valid address) and click on the OK Button. After clicking the OK button, you are brought to the entered point. If you change your mind and would rather not go to that point, you can click the Cancel Button and you are returned to the Status and Control Menu.

Main Menu

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Alarm Silence

When you click on the Alarm Silence Button, the window shown in Figure 46 is displayed.



Figure 46
Alarm Silence Window

From this window, you can silence alarms. When you silence an alarm, the audible signal is stopped. If you do want to silence the alarm, click on the Alarm Silence Button and the audible signals are stopped. If you change your mind and do not want to silence the alarm, click on the Cancel Button. After clicking on the Cancel Button, the alarm continues and you are returned to the Status And Control Menu.

System Reset

When you click on the System Reset Button, the window shown in Figure 47 is displayed.



Figure 47
System Reset Window

From this window, you can reset the system. When you reset the system, the cause of the alarm may be lost. If you do want to reset the system, click on the System Reset Button. After you click on the System Reset Button the system is reset. If you change your mind and do not want to reset the system, click on the Cancel Button. After clicking on the Cancel Button, you are returned to the Status And Control Menu.

Change View

When you click on the Change View Button, the window shown in Figure 48 is displayed.

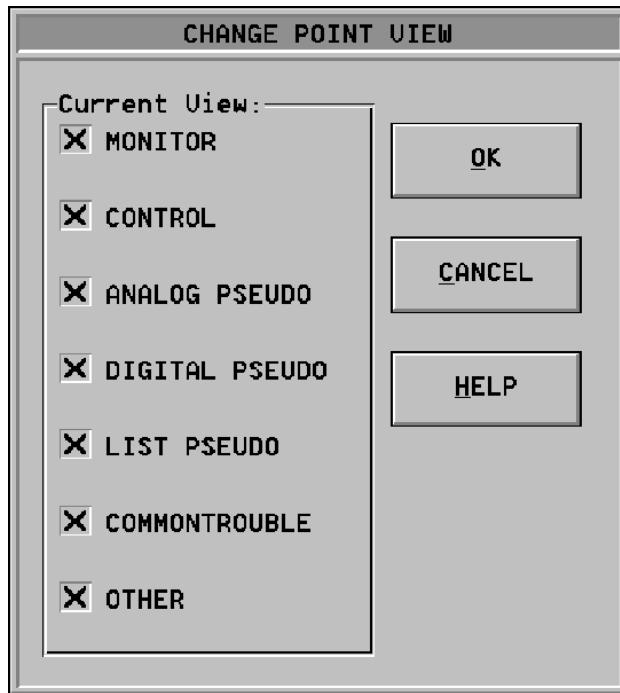


Figure 48
Change Point View Window

From this window, you can select the types of points you want to view. To select a type of point to view, click on the box in front of the point type you wish to view. When an X appears in the box, that point type is selected for viewing. When you have selected the point types that you wish to view, click on the OK Button and the selected point types are displayed.

Editors

When you are at the Main Menu and you activate the button labeled Editors (Figure 49), a window similar to the one shown in Figure 50 is displayed.



Figure 49
Editors Button

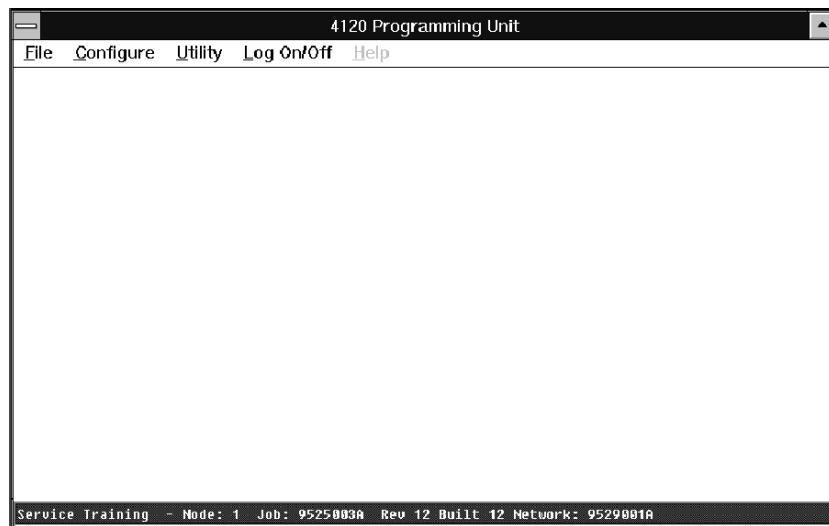


Figure 50
4120 Programming Unit Window

At the 4120 Programming Unit Window, click on **Configure**. When you click on Configure, the menu shown in Figure 51 opens.

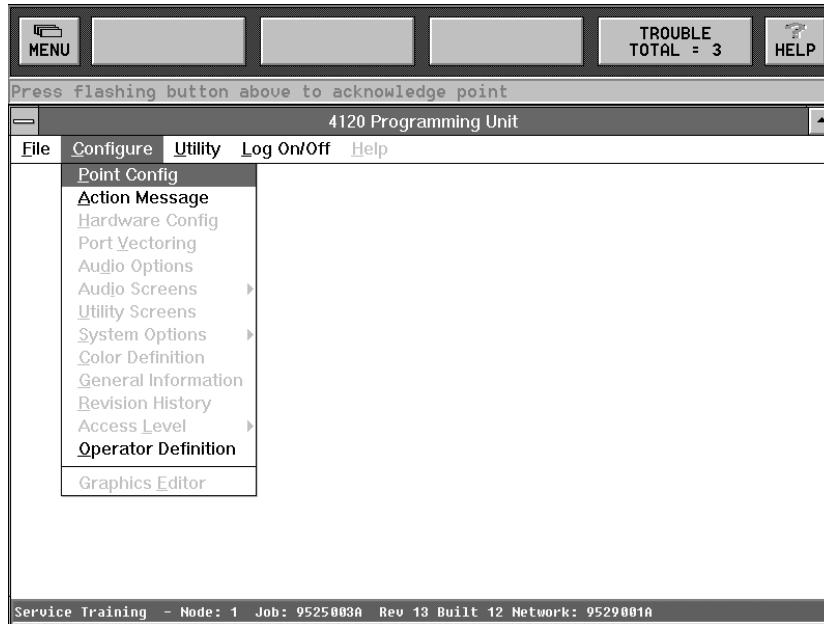


Figure 51
Configure Menu

At this menu, Point Config, Action Message, and Operator Definition are displayed in black (not grayed out). These options are available for editing. When you click on Point Config, a screen similar to the one shown in Figure 52 is displayed.

Save Exit Add... Delete View... Go To ActMsg... MoreInfo Toggle					
Save changes and then continue editing session					Points currently tagged: 0
Points in current view: 52015					
Point No._	Cl _s	Point Name	Device Type	Point Type	Custom Label
1	PUB	1	COMNTBL	TROUBLE	COMMON TROUBLE POINT FOR NODE : 1
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

Figure 52
Point Configuration Editor

At this screen, you can edit the point configuration.

When you click on Action Message, a screen similar to the one shown in Figure 53 is displayed.

Save Edit Session changes and resume editing			
Message Number	Class	Message Label	Ref
8			
9			
10			
11			
12			
13			
14			
15			
16			
17			
18			
19			
20			
21			
22			
23			
24			

Figure 53
Action Message Editor

At this screen, you can edit the selected action messages. When you click on Operator Definition, a screen similar to the one shown in Figure 54 is displayed.

Edit Operator Information		
Operator Number	Operator Name	Access Level
001	OPERATOR 1	1
002	JOE TECHREP	2
003	T.R. SMITH	3
004	OPERATOR 4	1
005	OPERATOR 5	1
006	OPERATOR 6	1
007	SIMPLEX SERUICE	7
008	D. BLATTENBERGER	6
009	D. JONES	6
010		1
011		1
012		1
013		1

Figure 54
Edit Operator Information Screen

At this screen, you can edit the selected operator information. When you add an operator, you log on for the first time by using the Operator Number. You are then prompted by the system to change the default passcode. To make the new operator and passcode permanent, you must build the job.

Note: Saving the job will not make the new operator and passcode permanent; you must build the job to make the new operator and passcode permanent.

Reports/Printer

When you are at the Main Menu and you activate the button labeled Reports/Printer (Figure 55) a window similar to the one shown in Figure 56 is displayed.



Figure 55
Reports/Printer Button

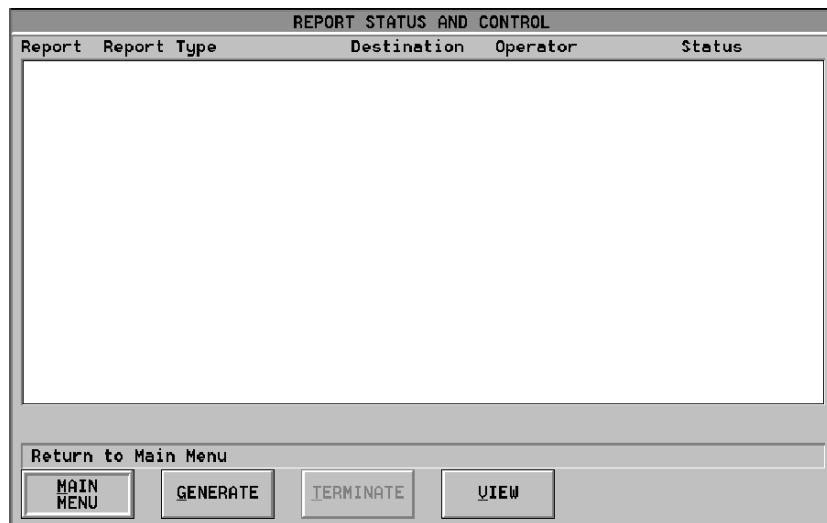


Figure 56
Report Status and Control Window

From the Status And Control Window, you can:

- return to the Main Menu
- generate reports
- terminate reports (Terminate will cancel a currently printing or pending report. To terminate a report, highlight it and press terminate).
- view reports

Main Menu

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Generate

When you click on the Generate Button, a window similar to the one shown in Figure 57 is displayed.

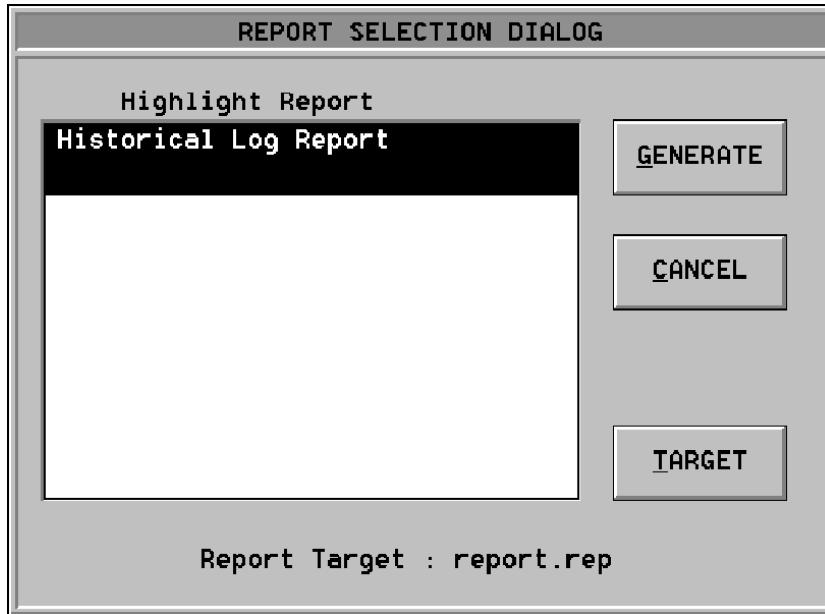


Figure 57
Report Selection Dialog Window

From this window, you can:

- generate a report
- cancel the current action
- select a target for the report

Generate a Report

When you click on the Generate Button and the “Historical Log Report” is highlighted, a screen similar to the one shown in Figure 58 is displayed.



Figure 58
Historical Log Volume/View Selection Window

From this window, highlight the volume you wish to view. After highlighting the volume, highlight the view you desire. You can select from the following views:

- entire historical log
- fire alarm historical log
- priority 2 alarm historical log
- supervisory historical log
- trouble historical log
- control historical log
- diagnostic historical log
- operator historical log

Cancel

When you click on the Cancel Button, you are immediately returned to the Report Status and Control Window. You can then choose to activate any of the available options in the Report Status and Control Window.

Note: Rev 1.01 supports only one type of report, the “Historical Log Report.”

Target

When you click on the Target Button, a window similar to the one shown in Figure 59 is displayed.

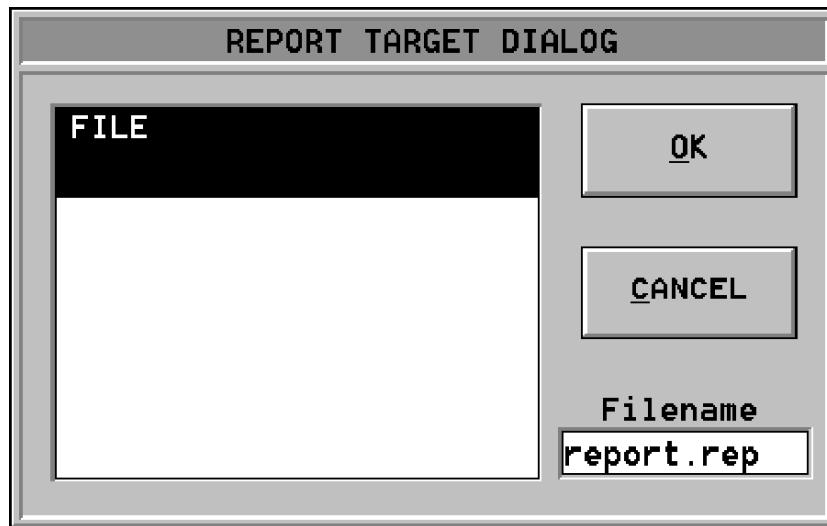


Figure 59
Report Target Dialog Window

Note: You cannot change the filename on an NPU unless P206 is manually turned on.

View

When you are at the Report Status and Control Window, and you click on the View Button a window similar to the one shown in Figure 60 is displayed.

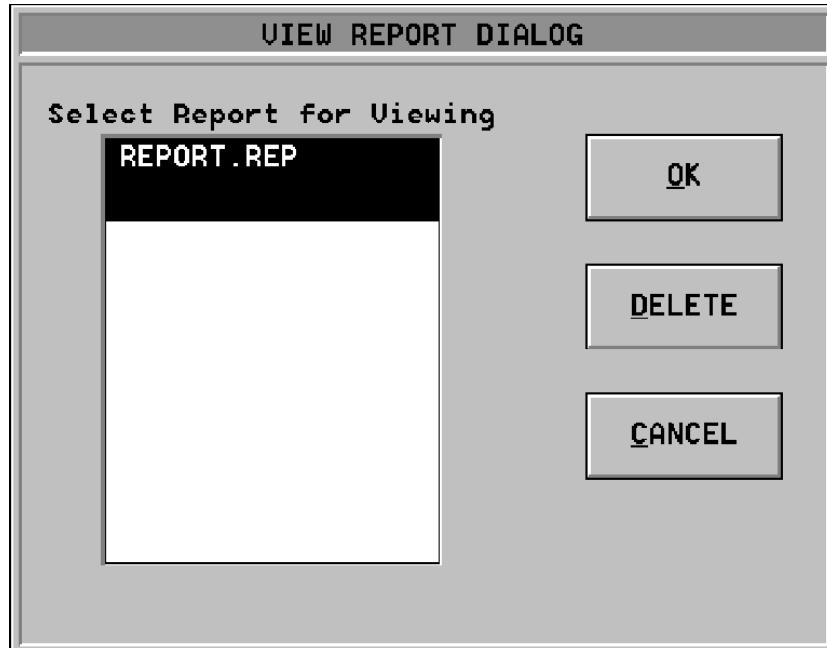


Figure 60
View Report Dialog Window

From this window, you can:

- select a report for viewing
- delete a report
- cancel and return to the previous screen

Select a Report for Viewing

Select a report for viewing by clicking on the desired report. When the report is highlighted it is selected. After the desired report is selected click on the OK button and the selected report is displayed. When you have finished viewing the selected report click on the Exit button and you are returned to the Report Status And Control Window.

Graphics

When you are at the Main Menu and you activate the button labeled Graphics (Figure 61) a window similar to the one shown in Figure 62 is displayed.



Figure 61
Graphics Button

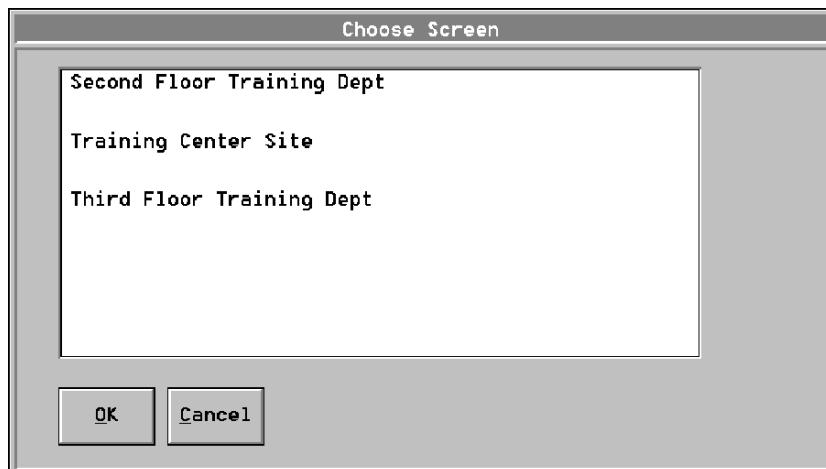


Figure 62
Choose Screen Window

From the Choose Screen Window, you can select a screen to view. To select a screen to view, click on it and then click on the OK button; the selected screen is then displayed.

To view the possible selections you can click on the down arrow and the up arrow to bring different choices into the window. You can also scroll through the different choices by clicking on the scroll button and holding the mouse button down while dragging the scroll button along the scroll bar. As you drag the scroll button the various choices are displayed. To select a choice, stop dragging the scroll button when the desired choice is displayed in the Choose Screen Window and then click on it; the selected screen is then displayed.

To exit from the Choose Screen Window click on the Cancel Button. After you click on the Cancel Button, you are returned to the Main Menu.

Utility Control

When you are at the Main Menu and you activate the box labeled Utility Control (Figure 63), the Utility Control Menu (Figure 64) is displayed.

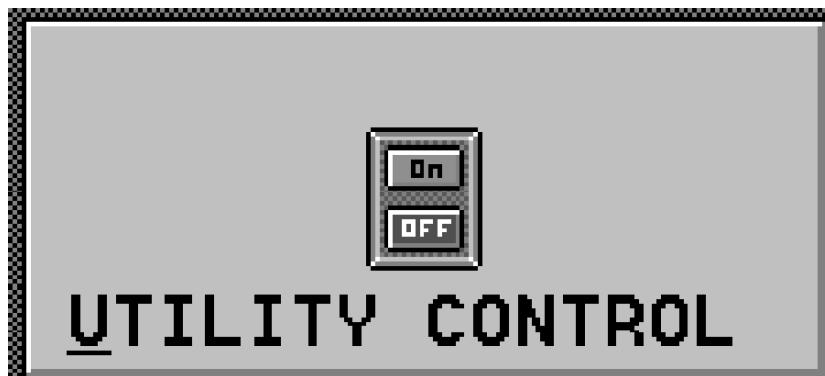


Figure 63
Utility Control Button



Figure 64
Utility Control Menu

From the Utility Control Menu, you can control the utility points contained within the system.

Audio Control

Audio Control is a feature supplied with the Network Processing Unit (NPU) and is not available in the Graphical Command Center (GCC).

Phone Control

Phone Control is a feature supplied with the Network Processing Unit (NPU) and is not available in the Graphical Command Center (GCC).

Set Host

When you are at the Main Menu and you activate the box labeled Set Host (Figure 65), the window shown in Figure 66 is displayed.



Figure 65
Set Host Button

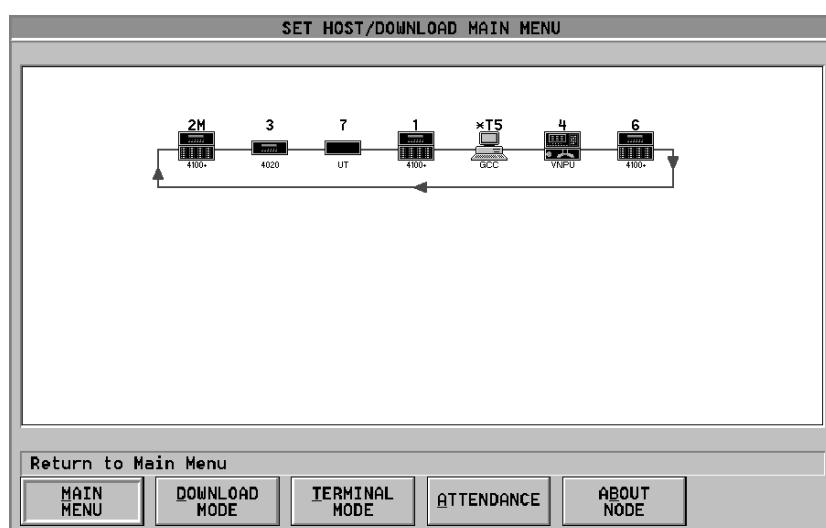


Figure 66
Set Host/Download Main Menu Window

From this window, you can:

- return to the Main Menu
- enter Terminal Mode
- enter Download Mode
- check attendance
- display information about a node

Main Menu

When you click on the Main Menu Button, you are immediately returned to the Main Menu. You can then choose to activate any of the available options on the Main Menu.

Terminal Mode

When you click on the Terminal Mode Button, you initiate specific node terminal operations.

Download Mode

When you click on the Download Mode Button, a window similar to the one shown in Figure 67 is displayed.

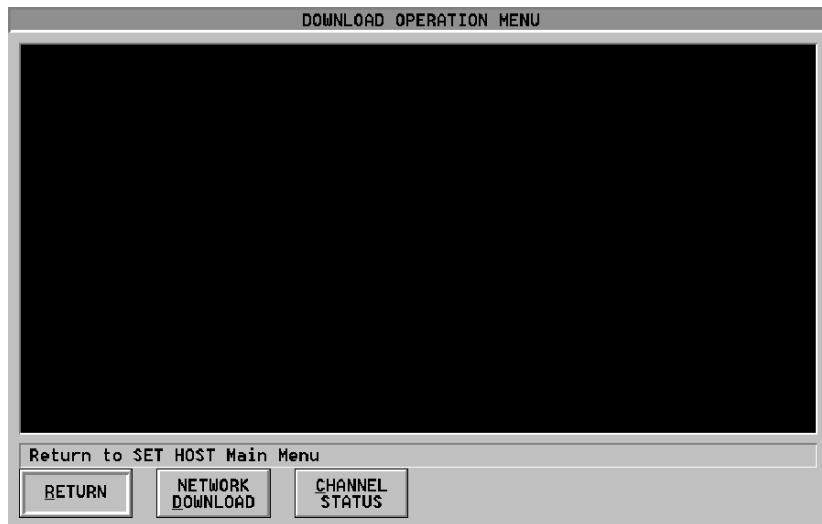


Figure 67
Download Operation Menu

From this window, you can:

- return to the previous screen
- perform a network download
- display network channel status information

Return

When you click on the Return Button, you are returned to the Set Host/Download Main Menu. You can then choose to activate any of the available options on the Set Host/Download Main Menu.

Network Download

When you click on the Network Download Button, a window similar to the one shown in Figure 68 is displayed.

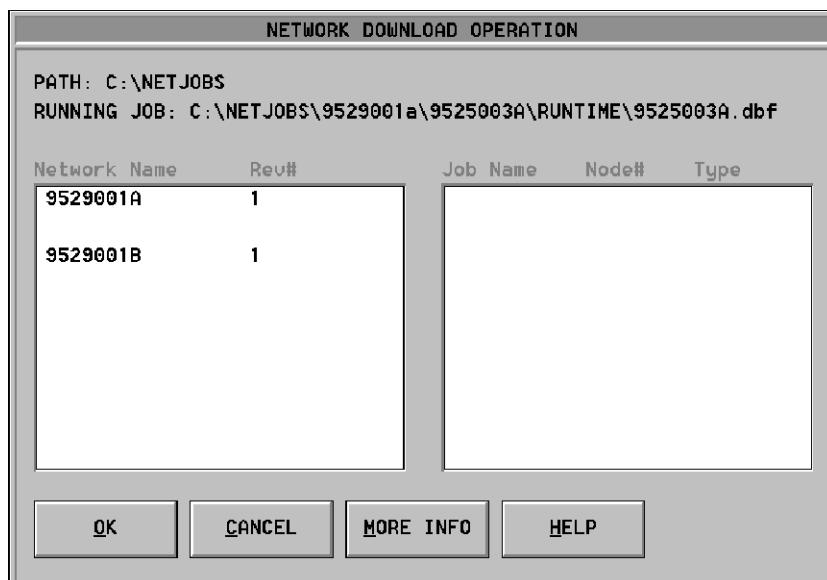


Figure 68
Network Download Operation Window

From this window, download the desired network by clicking on it and then clicking on the OK button.

Channel Status

When you click on the Channel Status Button, a window similar to the one shown in Figure 69 is displayed.

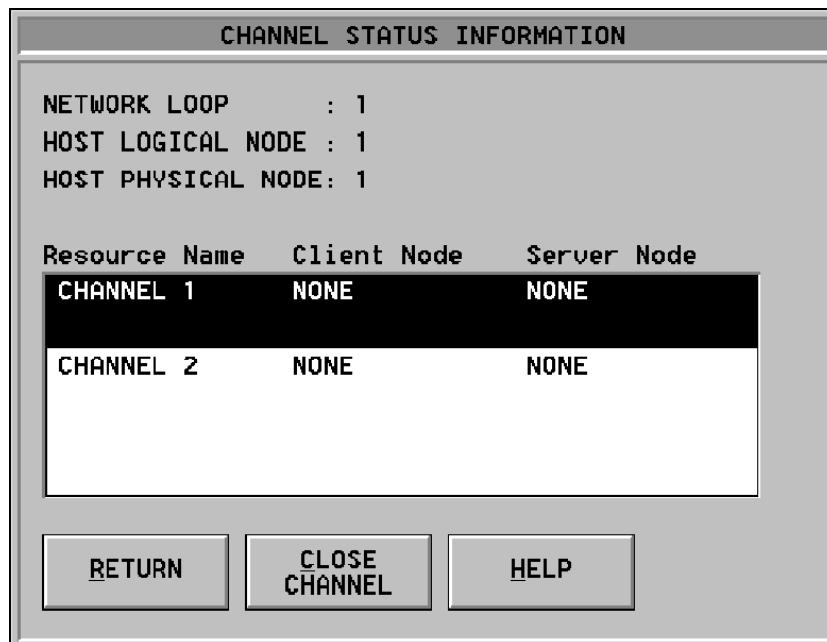


Figure 69
Channel Status Information Window

From this window, you can close channels. Use the space bar to tag the currently open channels that you wish to close. After tagging the channels, click on the Close Channel Button and the tagged channels are closed.

Attendance

When you click on the Attendance Button, a window similar to the one shown in Figure 70 is displayed.

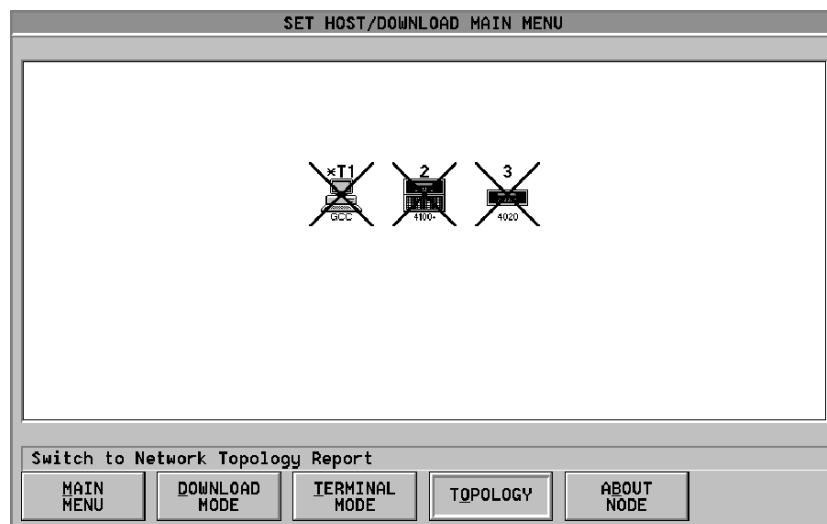


Figure 70
Attendance Window

This window shows the attendance for the various nodes on the network. If a node is not communicating, this window provides a quick way of showing it.

About Node

When you click on the About Node Button, a window containing information about the current node is displayed.

Site Info

When you are at the Main Menu and you activate the button labeled Site Info (Figure 71), a screen containing information about the site is displayed.



Figure 71
Site Information Button

Menu

When you activate the Menu Button, menu names are displayed as shown in Figure 72. When you click on a menu name, the menu commands are displayed as shown in Figure 72. You can use these commands to control the system.

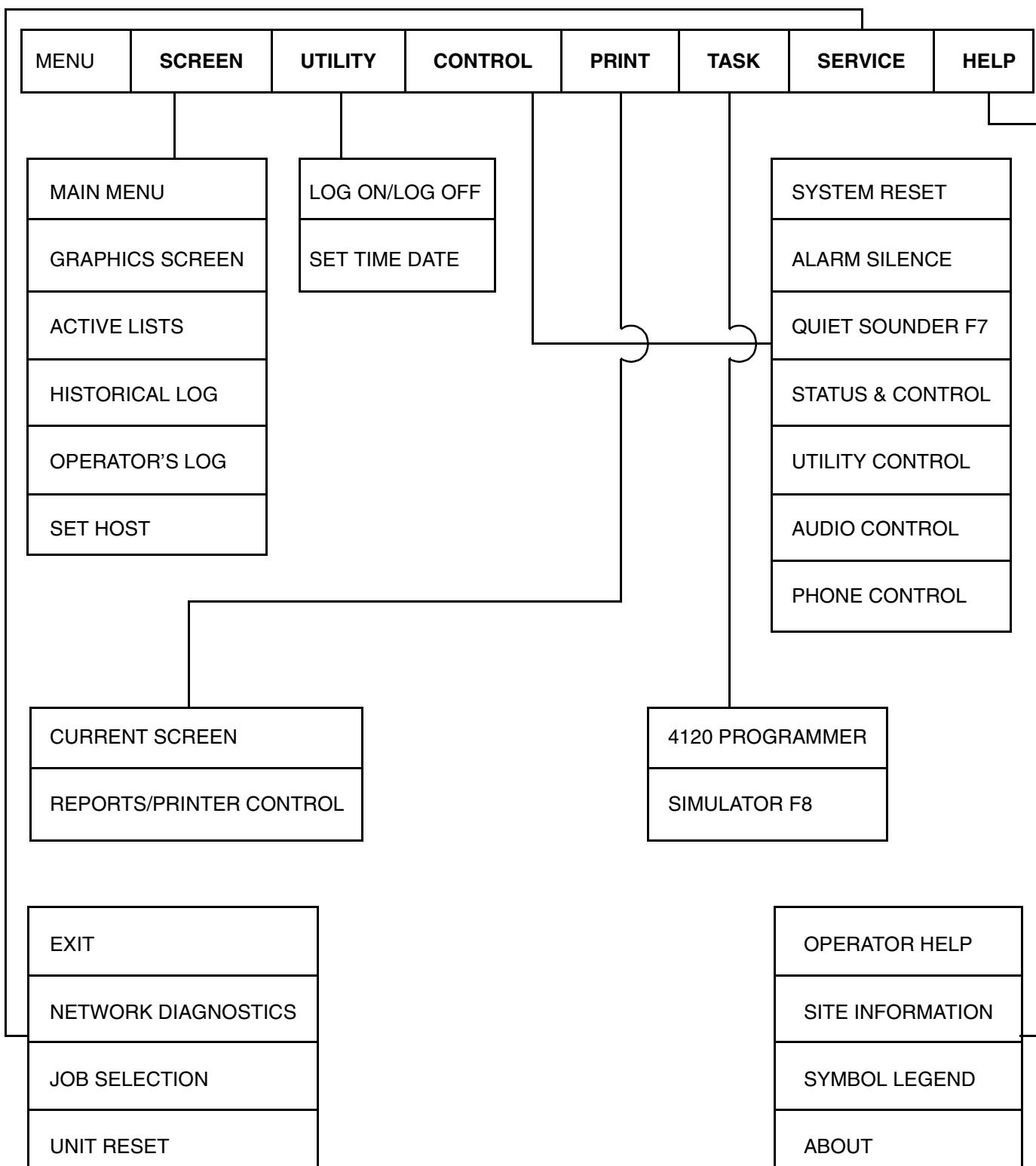


Figure 72
Menu Names and Commands

Using The Simulator

You can use the Simulator to perform Control and Simulate operations on external points while their associated Network Loops are off-line. Control operations are point specific actions which can be performed on both local and external points under normal system operation (disable, enable, etc.). Simulate operations are point specific actions that can be performed **only** on external points while their associated Network Loop is in simulation mode, an example of this would be setting a Monitor point's physical state (normal, abnormal, open or short). To enter the simulator, click on the MENU button in the upper left corner of the Main Menu (Figure 4). When you click on the MENU button the selections shown at the top of Figure 72 become available. Click on the Task selection, and the 4120 Programmer choice and the Simulator choice are displayed. Click on Simulator, and the Simulator Main Menu (Figure 73) is displayed.

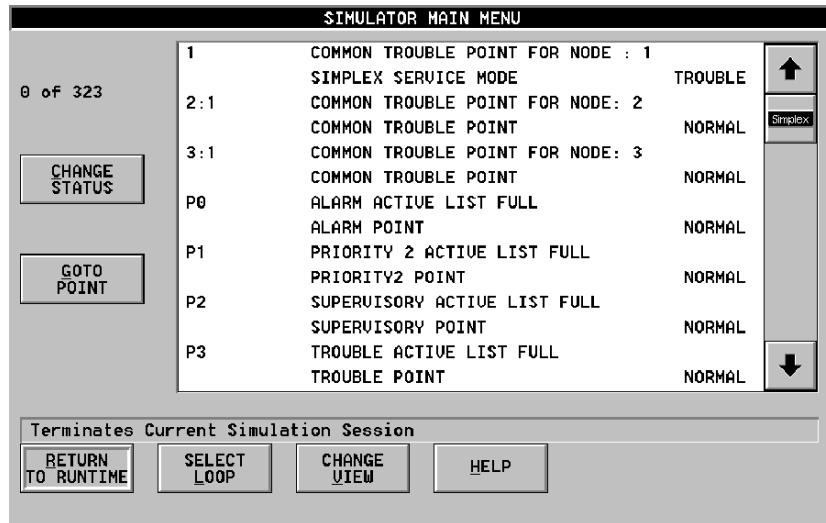


Figure 73
Simulator Main Menu

From this screen, you can use the Simulator to check out the system.

Adding/Deleting Users and Setting Their Access Level

To add/delete users and set their access levels, perform the following steps:

- double click on the GCC/NPU Programmer Icon (the message **Loading 4120 Programmer ...**) is displayed
- click on File
- click on Open
- open the desired job
- click on Log On/Off
- Log On to the 4120 Programming Unit
- click on Configure
- click on Operator Definition (the Edit Operator Information Window is displayed)
- at this window, add or delete operators as desired
- when you add an operator, use the up arrow and down arrow to set their access level

After you add a user, click on OK and that user is added to the user list.



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